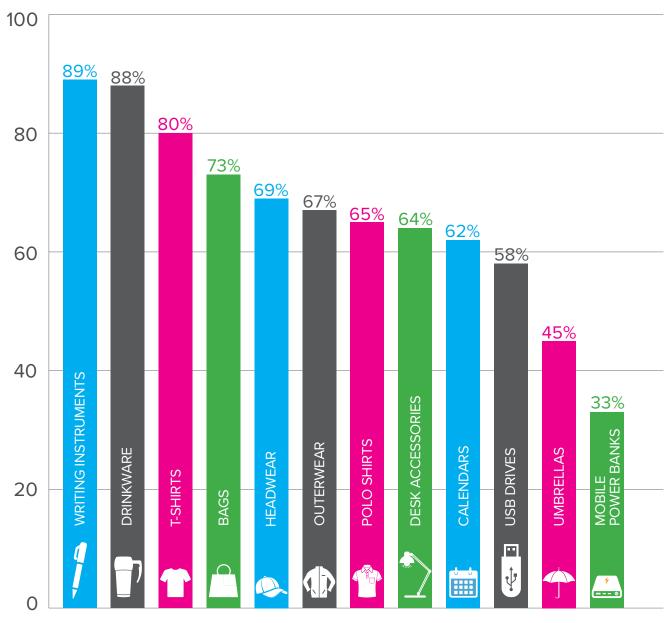


### PRODUCT OWNERSHIP

U.S. consumers were asked which promotional products they currently owned. **Promotional items** are defined as items that have an advertiser's logo and/or message on them. They are usually given away free by companies to consumers.

As the graphic below reveals promotional pens and drinkware are widely owned by consumers across the United States. Nearly 9 in 10 consumers report owning each. In fact, most categories of promotional products are owned by more than half of consumers!

### PRODUCT OWNERSHIP IN THE UNITED STATES



### **STAYING POWER**

Respondents were asked how long they keep a typical type of promotional item. Across all promotional products, the average was about one year. **Outerwear, umbrellas and T-shirts** stay around longest while **Calendars, Writing Instruments and Headwear** are kept the shortest amount of time.



### PROMO PRODUCTS MAKE AN IMPRESSION

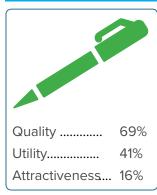
For this section, the average number of impressions each promotional product receives was calculated. The number of impressions a product makes was derived from multiplying how long a recipient has the product by how many people they come in contact when using it by the frequency of its usage. In the U.S., outerwear generates the most impressions (6,100) of any item measured in the study. This is because outerwear is often worn in public places where it can be seen by many people. Other items that deliver a large number of impressions are headwear, T-shirts, bags and writing instruments.

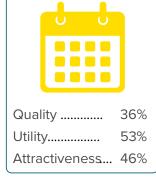


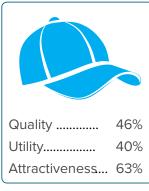
### QUALITY AND UTILITY ARE WHY PEOPLE KEEP PROMO ITEMS

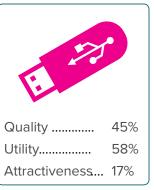
### **REASONS FOR KEEPING PRODUCTS**

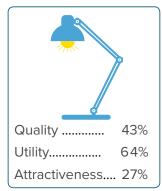
### ALL ITEMS: Quality 52% / Utility 48% / Attractiveness36%

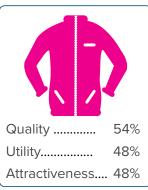


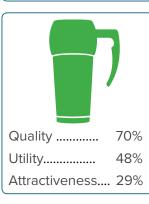


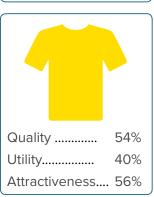


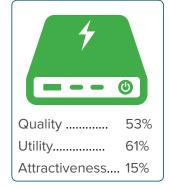


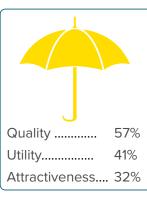


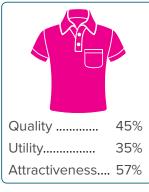






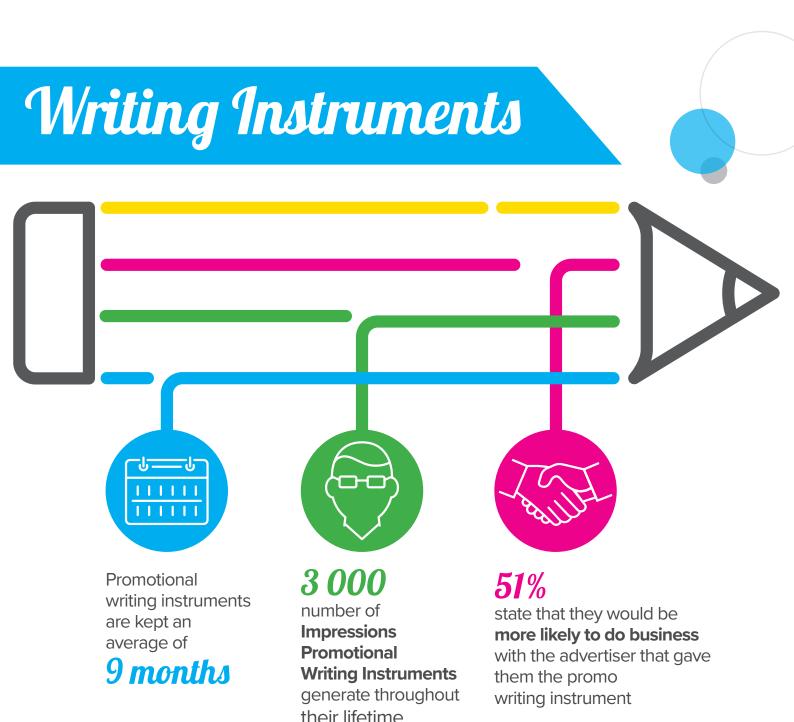




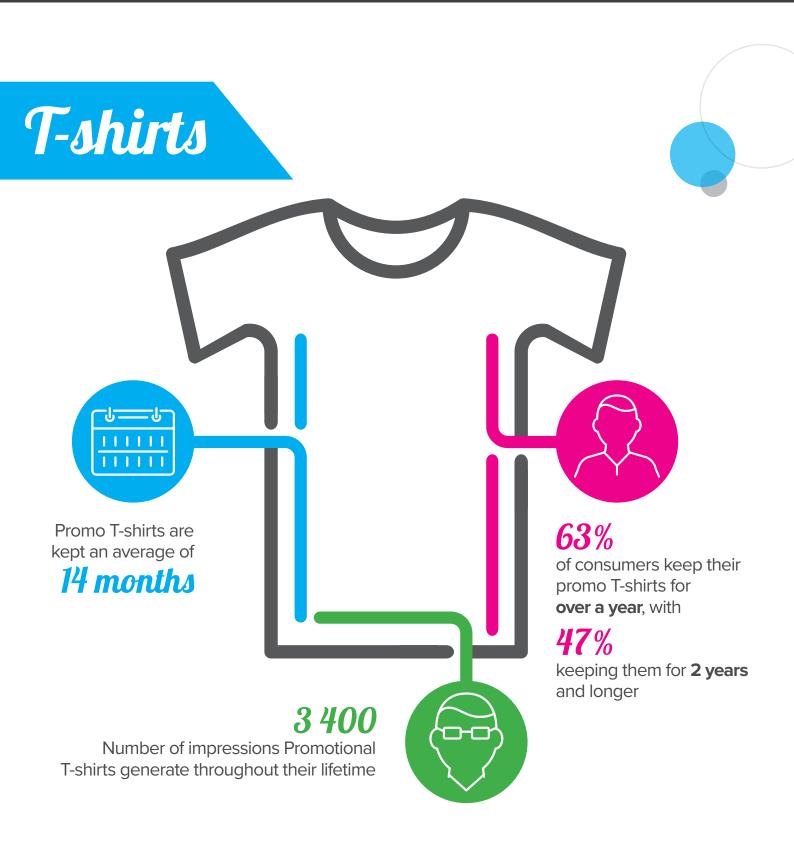


Quality	55%
Utility	52%
Attractiveness	30%

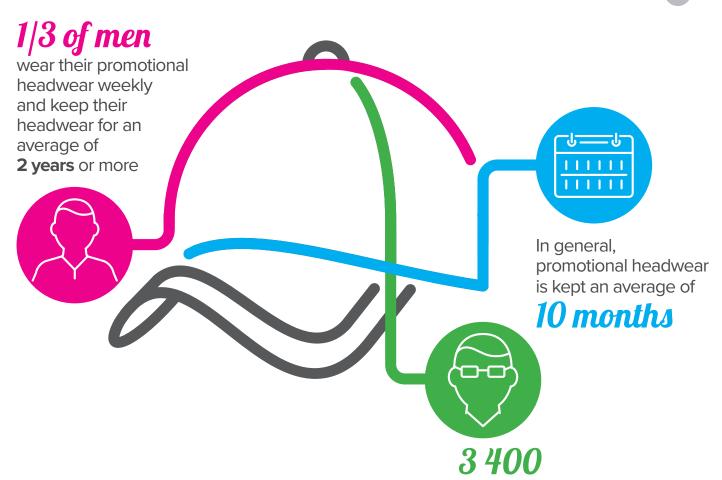
	Male	Female	18-34	35-54	55+	Northeast	South	West	Midwest
Quality	52%	55%	55%	53%	51%	50%	56%	49%	55%
Utility	50%	47%	49%	50%	48%	48%	46%	49%	50%
Attractiveness	37%	36%	38%	39%	33%	39%	38%	34%	36%



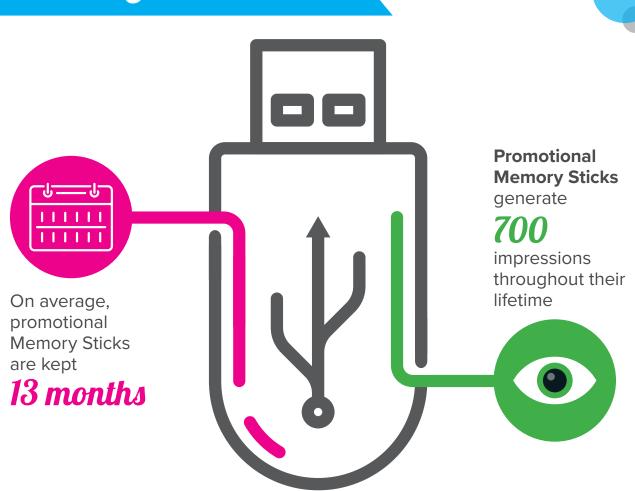




### Headwear



### Memory Sticks



### Drinkware

